
apex*statsDocumentation*

Release stable

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Contents

1	Contents	3
2	Usage	5
2.1	<i>recentlyPlayed(username/id, userplatform)</i>	5
2.2	<i>matchHistory(username/id, gamecount, userplatfom)</i>	6
3	Info	7
3.1	Who is behind this	7
3.2	Why did you make docs AND a package when this is useless	7
3.3	This page is useless	7
4	License	9

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CHAPTER 1

Contents

- *Usage*
- *Info*
- *License*

Usage

Usage for the library apex_stats

Before using this library make sure you use

```
import apex_stats
```

not

```
import apex-stats
```

2.1 *recentlyPlayed(username/id, userplatform)*

Returns 5 of your recently played legends as a list.

username/id - the desired username to get data from.

userplatform - default=origin, choose from 'origin', 'xbl', 'psn'.

```
1 apexInstance = apex.recentlyPlayed(your-tracker.gg-api-key)
2 apexStats = apexInstance.recentlyPlayed("testuser")
3
4 print(apexStats)
5
6 >>> ['your', 'last', 'played', 'characters']
```

2.2 matchHistory(username/id, gamecount, userplatform)

Returns data from x number of games.

username/id - the desired username to get data from.

userplatform - default=origin, choose from 'origin', 'xbl', 'psn'.

gamecount - number of games you want data from (counted from your last game)

```
1 apexInstance = apex.recentlyPlayed(your-tracker.gg-api-key)
2 apexHistory = apexInstance.matchHistory("testuser", 2)
3
4 print (apexStats)
5
6 >>> [{game1:legend, game1:kills, game1:duration},
7      {game2:legend, game2:kills, game2:duration}]
```

wat

3.1 Who is behind this

I am a high school student starting out in coding. This is a fun little project I thought of while making a [discord](#) bot to practice.

3.2 Why did you make docs AND a package when this is useless

Because **practice**. I need a **lot** of practice.

3.3 This page is useless

I know. Go [back](#)?

CHAPTER 4

License

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